

1. Which one of the following languages is predecessor to c programming language ?

- a. A.
- b. B.**
- c. C++.
- d. Java.

2. C programming language was developed by

- e. Dennis Ritchie**
- a. Ken Thompson
- b. Peter Norton
- c. Bill Gates

3. Which of the following symbol is used to denote a preprocessor statement?

- a. #**
- b. ;
- c. !
- d. ~

4. C is a/an _____ language.

- a. High -level**
- b. Low - level
- c. Middle -level
- d. Assembly

5. _____ reserves all keywords C language

- a. Compiler
- b. Interpreter
- c. Header file
- d. Both (a) and (b) of the above.**

6. Which one of the statements is not valid with respect to low level language?

- a. Set of instructions in the form of sequences of zeros and ones.
- b. It is machine- dependent.
- c. It is confined to the configuration of the computer.
- d. It is easy to identify the commands of a low level language.**

7. What would be the final value of 'x' after the execution of the following program?

```
#include<stdio.h>
#include<conio.h>
Void main()
{
int x = 1;
clrscr();
do while(x <=10)
{
```

```
X++;  
}  
While (x <=5);  
Print("\n x =%d",x);  
}
```

- a. **x=11.**
- b. x=6.
- c. x=2.
- d. x=5.

8. what will be the final values of x and y?

```
#include<stdio.h>  
#include<conio.h>  
void main()  
{  
int x =1,y=1;  
clrscr();  
do while(x <=8)  
{  
x++,y++;  
}while(y<=5);  
Printf("\n\ x =%d y =%d",x y);  
}
```

- a. **x =9,y=9.**
- b. x =9,y=6
- c. x =6,y=6
- d. x =6,y=5.

9. A switch statement is used to_____

- a. Switch between function in a program.
- b. Switch form one variable to another variable.
- c. **Choose from multiple possibilities which may arise due to different values of a single variable.**
- d. Switching between variable and statements.

10. A character array always ends with a/an_____.

- a. **Null('\0')character**
- b. Question mark(?)
- c. Full stop(.)
- d. Asterisk*

11. For 16-bit compiler allowable range for integer constants is _____?

- a. -3.4e38 to 3.4e38
- b. -32767 to 32768
- c. -32668 to 32667
- d. **-32768 to 32767**

12. Arrays cannot be initialized if they are_____

- a. Automatic

- b. External
 - c. Only external and static
 - d. External,static and automatic.**
13. Every C program must atleast contain_____ function(s).
- a. Only one
 - b. Only two
 - c. Must contain one
 - d. One or more**
14. information will be passed to the function via special indentifiers cllled_____.
- a. Argument
 - b. Parameters
 - c. Variable
 - d. Bothe (a) and (b) of the above**
15. which of the following functions (s)return(s)multiple values?
- a. Printf().
 - b. Scanf().**
 - c. Printf()&scanf().
 - d. Fprintf().
16. Explain the following pointer declaration int*p.
- a. P is a pointer
 - b. P is a pointer to an integer quantity**
 - c. *p is a pointer
 - d. *p is a pointer to an integer quantity
17. C programs are converted into machine language with the help of
- a. An Editor
 - b. A compiler**
 - c. An operating system
 - d. None of these.
18. C was primarily developed as
- a. System programming language**
 - a. General purpose language
 - b. Data processing language
 - c. None of the above.
19. what will be the output of the following program?
- ```
main()
{
system(" ");
}
```
- i.** control goes to the dos prompt.
  - ii.** syntax error
  - iii.** Bad command or file name

- a. **Only (i)of the above.**
- b. Only (ii)of the above.
- c. Only(iii)of the above.

Control goes to the dos prompt and immediately returns to the text editor.

20. what will be the output of the following program?

```
main()
{
printf("\n%d%d%d%d", 'A', 'B', 'C', 'D');
```

- a. ABCD.
  - b. 65666768.**
  - c. 91929394.
  - d. Error.
21. which one of the following functions is appropriate for accepting a string?
- a. gets().**
  - b. getch().
  - c. getche().
  - d. scanf().
22. preprocessor directives follow the following syntax rule\_\_\_\_\_.
- a. Begin with #and end with semi-colon.
  - b. End with semi-colon.
  - c. Begin with # and do not require a semi-colon.**
  - d. They must be include within<>

23. consider the following code:

```
#define M 5
total=*value;
printf("M=%d\n",M);
```

the two lines would be changed during preprocessing as follows:

- a. total=M\*value;  
printf("M=%d\n",M);
- b. total=5\*value;  
printf("M=%d\n",M);
- a. total=5\*value;  
printf("5=%d\n",M);
- b. total =5\*value;  
printf("M=%d\n",5)**
- c. total=5\*value;  
printf("5=%\n",5);

24. which of the following directives is equivalent to #ifdef

- a. #Ifdefine**
- b. #Ifdefined()
- c. #Ifdef()
- d. #If

25. \_\_\_\_\_operator is used to access structure members

- a. &

- b. \*
- c. .**
- d. +

**26. which of the following is a valid structure declaration?**

- a. student  
{  
int a;  
char s[10];  
};
- b. struct student{  
int a;  
char s[10]:  
};
- c. struct student{  
int a;  
char s[10];  
};**
- d. Struct{  
Int a;  
char s[10]  
};

**27. Standard ANSI C recognizes \_\_\_\_\_ number of keywords?**

- a. 32**
- b. 42
- c. 24
- d. 36

**28. Which one of the following is not a reserved keyword for C?**

- a. auto
- b. case
- c. main**
- d. default

**29. which one of the following statements is false with respect to the sequential**

- a. The sequential files can grow or shrink dynamically.
- b. The records can be accessed sequentially.
- c. It has a fixed, predetermined number of components.**
- d. It is a data structure which consists of the sequence of records of the same type and size.

**30. in "C" language it is assumed that input data appears as \_\_\_\_\_**

- a. A stream.**
- b. ASCII characters.
- c. bits.
- d. English alphabets.

**31 . which of the following is/are invalid variable(s)?**

- a. interest paid
- b. si-int
- c. AVERAGE
- d. Both(b)and(d)of the above.**

**32.which one of the following C statement is not valid?**

- a. `int= 314.562*150`
- b. `si=principal*rateofinterest*number of years/100`
- c. `k=a*b+c(2.5a+b);`
- d. both(a)&(c)**

33.Which one of the following C statements represent the given formula?

$$z = \frac{[8.8(a+b)^2/c]}{[0.5+2a/(q+r)]}$$

$$[(a+b)*(1/m)]$$

- a.  $z = ((8.8(a+b)^2/c) - (.5 + 2*a/(q+r))) / a + b$
- b.  $z = ((8.8*(a+b)^2/c) - (.5 + 2a/(q+r))) / a + b$
- c.  $z = ((8.8*(a+b)^2/c) - (.5 + 2*a/(q+r))) / a + b$**
- d.  $z = ((8.8*(a+b)^2/c) - (.5 + 2*a/(q+r))) / a + b$

**34. what will be the output of the following program?**

```
main()
{
int a=300,b,c;
if (a>=400)
b=300;
c=200;
printf("\n%d%d",b,c);
}
```

- a. 300,200
- b. error
- c. garbage value,garbage value**
- d. garbage value,200

**35. what will be the output of the C code given below?**

```
main()
{
int a=500,b,c;
if(a>=400)
b=300;
c=200;
printf("\n%d%d",b,c);
}
```

- a. error
- b. 300,200**
- c. garbage value,200

d. 200,garbage value

**36. The output of the following program is\_\_\_\_\_**

```
main()
{
int x=10,y=20;
if(x==y);
}
```

a. 10,10

**b. 10,20**

c. 20,10

d. 20,20

**37.Pick the choice which represents the output of the given code.**

```
main()
{
int j;
while(j<=10)
{
 printf("\n%d",j);
 j=j+1;
}
}
```

a. Generates error

**b. Output cannot be predicted**

c. 11

d. 1

**38.choose the right answer for the following code.**

```
main()
{
int i=1;
while(i<=10);
{
 printf("\n%d",i);
 i++;
}
}
```

a. 1

b. 2

**c. No output**

d. 1,2,3,4,5,6,7,8,9,10

**39.Guess the output of the program given below .**

```
main()
{
char x;
while(x=0;x<255;x++)
```

```
printf("\nAscii value %d character%c",x,x);
}
```

- a. The ASCII value of x is printed 255 times
- b. it indicates an error**
- c. Indefinite output
- d. It indicates error since the same variable x cannot be initialized to 0 and x.

**40. each subscript in an array is \_\_\_\_\_**

- a. float
- b. integer**
- c. any data type
- d. 0

**41. How many elements does the array int a[5] contain?**

- a. 5**
- b. 6
- c. 4
- d. 7

**42. Which one of the following declares a one dimensional 30 element character array?**

- a. char name[31]
- b. char name[30]**
- c. char name[29]
- d. char name[]

**43. Recursion means \_\_\_\_\_**

- a. Calling another function
- b. calling the same function**
- c. It is a method in which no function is called
- d. Both(a)and(b)of the above.

**44. Which of the following is not a correct variable type?**

- a. int
- b. real**
- c. char
- d. double

**45. Write the C statement for the following C statement "a function called add accepts two integer arguments and returns a floating point value"**

- a. float add (int,int)
- b. float add (int a, int b)**
- c. float add ()



d. float add (int a,b)

**47. Choose the meaning of the following statement given in C**

a. int(\*pf)(char\*a, char\*b)

**b. pf is a function that accepts two characters as arguments and return and integer.**

c. pf is a pointer to a function that accepts two pointers to characters as arguments and returns an integer.

d. pf is a pointer to a function that accepts two characters as arguments and returns an integer.

**48. & is a/an\_\_\_\_\_**

a. Binary operator.

**b. Unary operator.**

c. Conditional operator.

d. Assignmen operator.

**50. the putchar ()function prints a\_\_\_\_\_**

a. String to a file

b. Character to a file

**c. Character to console**

d. String to console

**51. The getchar () function reads a\_\_\_\_\_**

a. String from a file

b. Character from a file

c. String from the keyboard

**d. Character from the keyboard**

**52. What is a preprocessor derective?**

a. It is a message from compiler to the programmer.

b. It is a message from compiler to the linker.

**c. It is a message from programmer to preprocessor.**

d. It is a message from programmer to microprocessor.

**53. Which of the following holds (s) and advantage of using macros over functions?**

a. functions must have parameters; macros do no.

**b. The program is executed faster when a macro is used.**

c. Values passed to functions must be of a specific data type; values passed to macros do not.

d. when macros are used many times in a program they are expanded each time.

**54. The C preprocessor is a collection of statements, called\_\_\_\_\_**

**a. Directive**

b. Symbolic

c. Include

d. Both (b) and (c) of the above.

**55. Which of the statements is false with respect to structure and functions?**

- a. The general format of sending a copy of a structure to the called function is function name(structure variable name)
- b. The called function must be declared for its type, appropriate to the data types it is expected to return.
- c. The structure variable used as the actual argument and the corresponding formal argument in the called function must be of the same struct type.
- d. when a function returns a structure, it is not necessary that it must be assigned to a structure of identical type in the calling function.**

**56. The major distinction between the structure and unions is in terms of \_\_\_\_\_**

- a. Storage**
- b. Declaration of members  
Accessing the members
- c. Syntax
- d. Usage.

**57. Which of the statement(s) is/are about structure declaration.**

- I. The keywords struct is used to declare a structure.
  - II. Each member within a structure belongs to a different type of data.
  - III. The tag name may be used subsequently to declare variables which have the tag structure.
- a. Only (i) of the above.
  - b. Only (ii) of the above.
  - c. Only (iii) of the above.
  - d. All (i), (ii) and (iii) of the above.**

**58. Which one of the following declaration is correct?**

- a. `fopen("c:\a.txt", "w");`
- b. `pt= fopen("c:\a.txt", "w");`
- c. `fopen("c:\a.txt", "w")=fp;`
- d. FILE \*my File;  
my File=fopen("c:/a.txt", "r");**

**59. The fopen function returns a pointer \_\_\_\_\_ associated with the file**

- a. To the beginning of the buffer are**
- b. To the closing of the buffer area
- c. NULL
- d. Anywhere with in its content

**60. FILE is a \_\_\_\_\_**

- a. Pointer
- b. Union
- c. Stack

**d. Structure**

- 61. The maximum length of a variable in C is\_\_\_\_\_**
- a. 8
  - b. 16
  - c. 32
  - d. 64
- 62. The variable name can be started with\_\_\_\_\_**
- a. Underscore symbol(\_)
  - b. Asterisk symbol(\*)
  - c. Amperesand symbol(&)
  - d. Numerals and characters.**
- 63. What is the result of 16>>2?**
- a. 4.**
  - b. 8.
  - c. 2.
  - d. 5.
- 64. The object program is a\_\_\_\_\_.**
- a. High level language
  - b. Low level language
  - c. Machine-level language
  - d. Only (b) and (c) of the above**
- 65. The size of the string variable is\_\_\_\_\_.**
- a. 1byte**
  - b. 8byte
  - c. 16byte
  - d. 32byte
- 66.A break statement in control structures is used\_\_\_\_\_**
- a. To break the control from a switch statement
  - b. To break the loop
  - c. Both (a) and (b) of the above**
  - d. Neither (a) and (b) of the above
- 67.Goto statement is\_\_\_\_\_**
- a. Preferable for transferring the control to another part of the program.
  - b. Preferable since it is easy to use
  - c. Avoid as it can cause unpreferable transfer of control block within the program**
  - d. To continue with the next test condition of the loop
- 68.Continue statement in control structures is used i**
- a. For transferring the control to another block of the program
  - b. To exit out of the present loop
  - c. To continue statement ends the current iteration of a loop
  - d. Both (c) and (d) of the above**

**69. All the elements in the array must be \_\_\_\_\_**

- a. Initialized.
- b. Defined.
- c. Numeric.
- d. Both (a) and (b) of the above**

**70. If you declare an array without stating the elements, it will be set to \_\_\_\_\_**

- a. A null value
- b. Zero
- c. A garbage value**
- d. Only (a) or (b) of the above

**71. Array are passed as arguments to a function by \_\_\_\_\_**

- a. Value
- b. Reference**
- c. Using pointers
- d. Both value and reference

**72. Which one of the statements is not valid**

- a. The strcat() function is used to concatenate the two string.
- b. The strcmp() function is used to compare the two string.
- c. strcpy() function determines the length of the string**
- d. All of the above

**73. Which of the following function (s) return (s) a value?**

- a. voidf()
- b. voidf(int a, int b)
- c. f()
- d. float f(int a)**

**74. In the normal function call there will be \_\_\_\_\_ arguments (s) for each formal argument**

- a. one actual**
- b. Two actual
- c. One formal
- d. Three

**75. How many values are returned by a function?**

- a. Function does not return any values.
- b. One**
- c. Two
- d. Both (b) or (c) of the above

**76. How much memory does the call malloc(10) allocate?**

- a. 10 byte**
- b. 20 byte
- c. No memory allocation.
- d. 100 byte.

**77. A C program contains the following statements.**

`int i, j = 20; int *pi, *pj = &j;`

\*pj=j+5; i=\*pj+5; pi=pj; \*pi=i+j;  
The value assigned to I si\_\_\_\_\_

- a. 20
- b. 30**
- c. 35
- d. 15

**78. Suppose that x is a two dimensional integer array having 10 rows and 20 coloums.The item in row and 2 and column 5 can be accessed by**

- a. x[2][5]
- b. (\*(x+2)+5)
- c. \*x+2,\*\*x=5
- d. Both (a or(b) of the above**

**79. '&' symbol \_\_\_\_\_**

- i. Initializes a variable with a value
  - ii. Specifies the address of the variables.
  - iii. Indicates a pointer
- a. Only (i)of the above
  - b. Only (ii)of the above**
  - c. Only (iii)of the above
  - d. Both(i)or(ii)of the above

**80. "%d" specifies\_\_\_\_\_**

- a. Integer value to be read or printed**
- b. Character values tobe read or printed
- c. Double values to be read of printed
- d. String values to be read or printed

**81. Scan function is used to\_\_\_\_\_**

- a. Reading values from the keyboard**
- b. Initalizing variables
- c. Printing the values to the console
- d. Accepting a string

**85. Which of the following is/are valid?**

- a. A union may be member of a structure
- b. Structure and union may be freely mixed with arrays
- c. Union may be used in all place where structure is allowed.
- d. All of the above**

**86.To create variables of large size in C program, the following are used\_\_\_\_\_**

- a. Structure
- b. Union
- c. Array
- d. Structure, unions and arrays**
- e. Structure, unions.

**87. Which of the following statement (s) is valid with respect to the bit field?**

- I. When a 16-bit word is ordered from right to left, the first field always starts with the first bits of the word.
- II. There can be unused bits in the 16-bit word.
- III. Bit field can be arrayed
  - a. only(i) I of the above
  - b. only(ii) I of the above
  - c. only(iii) I of the above
  - d. Both(i)and(ii)of the above**

**88. Which of the following function is used in unformatted data files?**

- a. f scanf.
- b. fread.
- c. fseek.
- d. f printf.**

**89. Which of the following function is used to detect the end of the file?**

- a. EOF.**
- b. fclose.
- c. feof.
- d. Both feof and fclose.

**90. The file must be opened in \_\_\_\_\_ mode to add the new information only at the end of the file.**

- a. r or read
- b. w or write
- c. a or append**
- d. r+
- e. a+